7th June 2000 points Doubles

A Warhammer 40000 10th Edition doubles tournament.

1 team = 2 players with 1000 points each

<https://www.bestcoastpairings.com/event/ns1hPt9cZZul>

Timings:

* Registration: 09:30 – 10:00
* Game 1: 10:00 – 13:00
* Lunch: 13:00 – 14:00
* Game 2: 14:00 - 17:00
* Game 3: 17:15 - 20:15
* Awards: 20:30

Awards for;

1st place

2nd place

3rd place

Best Sportsman

Best Painted army

Wooden Spoon

Cost

£50 per team (£25 per player)

Registering

Lists should be by midday the day before (11:59 06th June 2025) so they can be checked ahead of time.

Pairings will be assigned using Best Coast Pairings

Please register to allow for smooth uploading of lists and points

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**Tickets and Payment through** [**https://7thcitycollectables.com/collections/type\_play-in-store**](https://7thcitycollectables.com/collections/type_play-in-store)

What do I need to bring:

* A 1000 point legal army as per the latest Games Workshop Balance Dataslate and Munitorum Field Manual (<https://www.warhammer-community.com/warhammer-40000-downloads/>) .
* Proxies are allowed for unit composition, however your opponents must be clearly able to distinguish between different units and different loadouts within a unit. If in doubt please contact us 1 week (7 days) before the event.
* Your army does not have to be painted and based HOWEVER you will not receive the 5 points for a painted army per player if you are unpainted, for a total of 10 per team. For information on what painted means please see <https://www.warhammer-community.com/2019/05/21/introducing-battle-readygw-homepage-post-1fw-homepage-post-1/>
* Dice
* Tape Measure
* Any army rules you need
* A good attitude

What is included

* Table fees
* Terrain
* Opponents
* Prizes
* Judging
* Free on site parking
* Lunch is included. Please contact us ahead of time if you have dietary requirements you feel we should know about.

 Need a partner?

Contact us at support@phoenix40k.co.uk and we’ll try to find you a partner.

Considerations for Doubles:

* Players cannot share points i.e. MAXIMUM of 1000 pts per player.
* Reinforcement, deep strike and strategic reserves points apply PER player.
* Players may use different factions (even if they would normally be unable to ally in the lore).
* Army abilities only affect a player’s own units EVEN if they are the same faction.
* During games, any references of PLAYER become TEAM. E.g. each team gets 1 CP per round.
* Teams share secondaries.
* Deployment: Each team deploys one unit per player. So 2 for Team A then 2 for Team B.

Pairings

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Scoring

Scoring will be done using the most recent Warhammer 40000 mission pack (currently Pariah Nexus Mission Pack).

Terrain and rulings

The Judge’s word is FINAL!

In the event of a disagreement / accusation of poor sportsmanship / cheating then please call a judge IMMEDIATELY. We cannot help you after the fact, however if you raise the issue straight away then we can probably help resolve it.

Minor rules offences will be given a warning (we all make mistakes).

Intentional cheating can result in penalties ranging from a points penalty between 10-100 points / automatic losses / disqualifications and / or barrings from future events.

Intentional lying, bullying or intimidating behaviour will not be tolerated.

Conceding

 Please play out the game as much as possible, you never know, you may be able to turn it around. However, any conceding will assume you score 0 further points for that game from that point on. Please call a Judge to verify this action. In the events of emergencies of course we can be flexible.

Losses

It happens, we all lose, it is part of the game and experience of becoming a better player. Laugh it off, congratulate your opponents and ask for advice.

Chess Clocks

Chess clocks are not required however they are recommended to resolve any disputes about players playing slow on purpose (don’t do this!) Anybody caught purposely slow playing will be penalised.

UKTC rules in place. All rules and copyright relating to UKTC tournament packs belongs to UKTC.

Terrain & Mission pack can be found here:

<https://docs.google.com/document/d/1WV085gGnMPOF-zprcri-9HDW5BWBE34HGc9ndIGRJHM/edit?usp=sharing>

The ground floor of ruins have NO WINDOWS. Upper floors it is true line of sight.

Judges rulings: <https://docs.google.com/document/d/10u4bb4mgqvhFew4MicY4bqnyeZ7Ws57Q6elj95nOPiA/edit?usp=sharing>

Contact

support@phoenix40k.co.uk